

Pointer Exercise

Pointer Exercise

- Determine a POST-condition for this function.

```
// PRE: [b, e) and [o, o+(e-b)) are
//       disjoint valid ranges
void f (int* b, int* e, int* o) {
    while (b != e) * (o++) = * (--e);
}
```

Pointer Exercise

- Determine a POST-condition for this function.

```
// PRE: [b, e) and [o, o+(e-b)) are
//       disjoint valid ranges
// POST: The range [b, e) is copied in
//       reverse order into the
//       range [o, o+(e-b))
void f (int* b, int* e, int* o) {
    while (b != e) * (o++) = * (--e);
}
```

Pointer Exercise

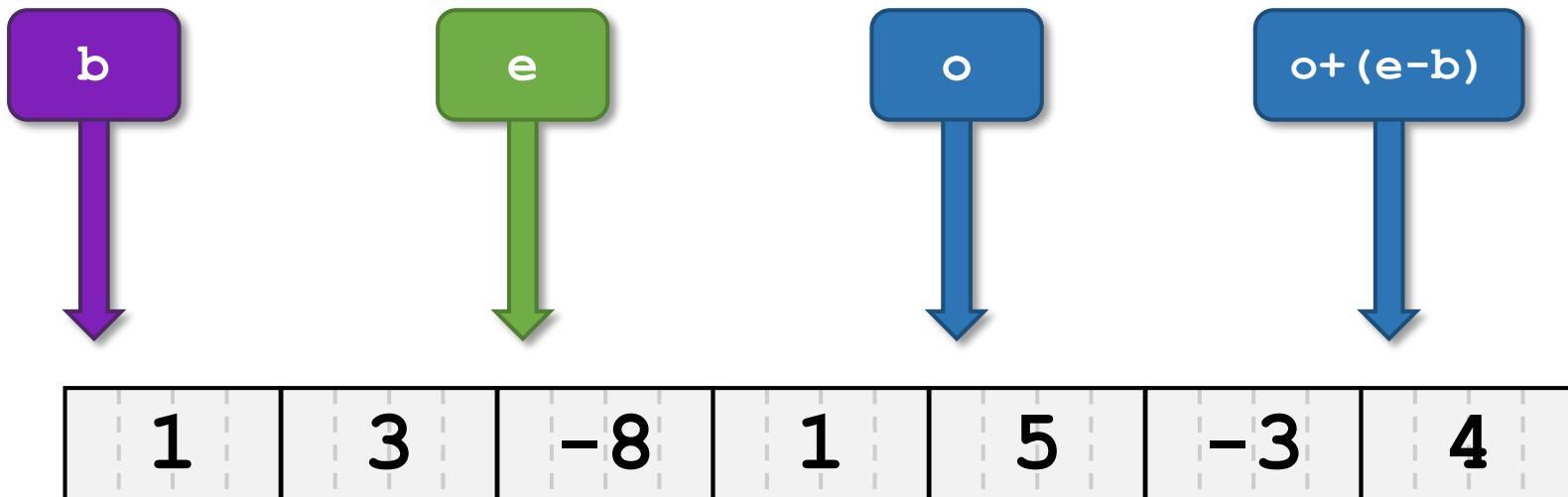
- Determine a POST-condition for this function:

```
// PRE: [b, e) and [o, o+(e-b))  
//       disjoint valid ranges  
// POST: The range [b, e)  
//        reverse order  
//        range [o, o+(e-b))  
void f (int b, int e, int o){  
    while (b < e){  
        swap (*b, *(--e));  
        b++;  
    }  
}
```

But why?

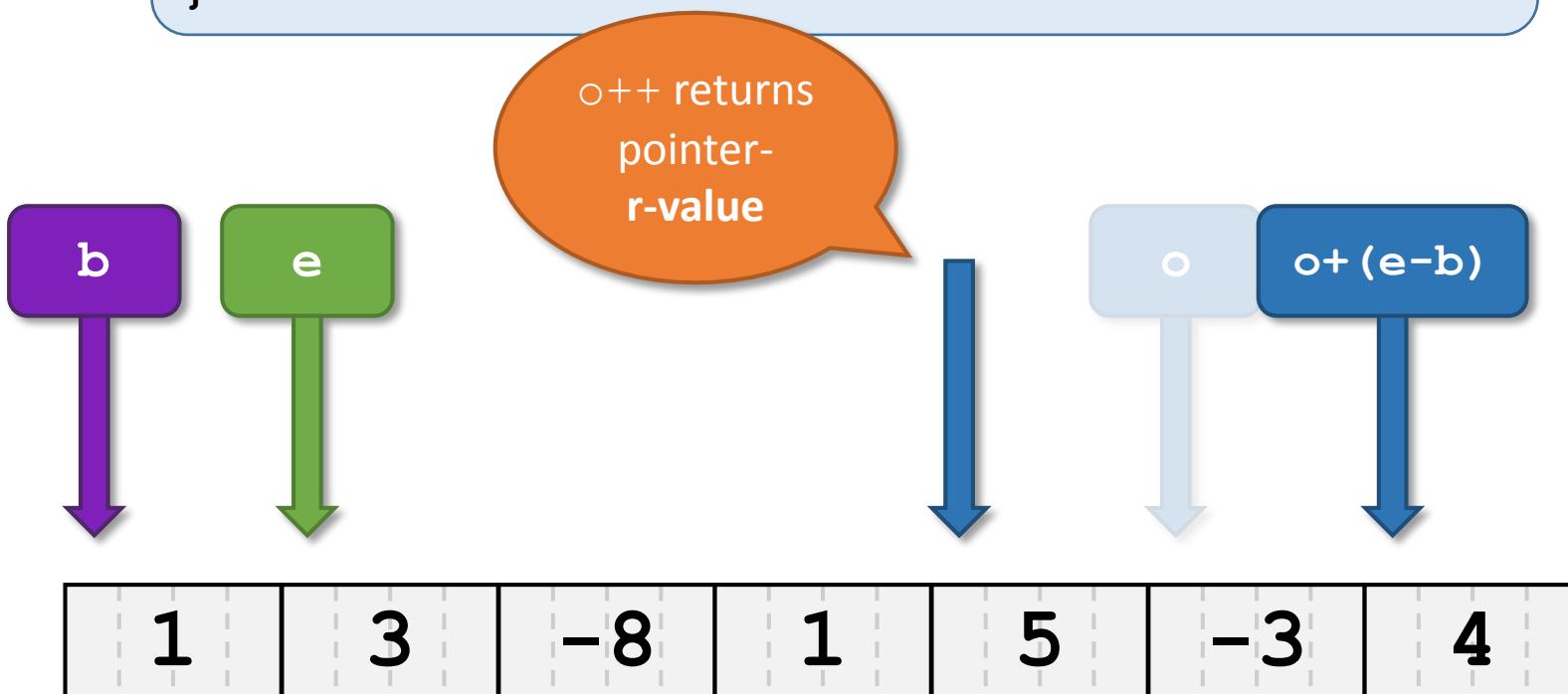
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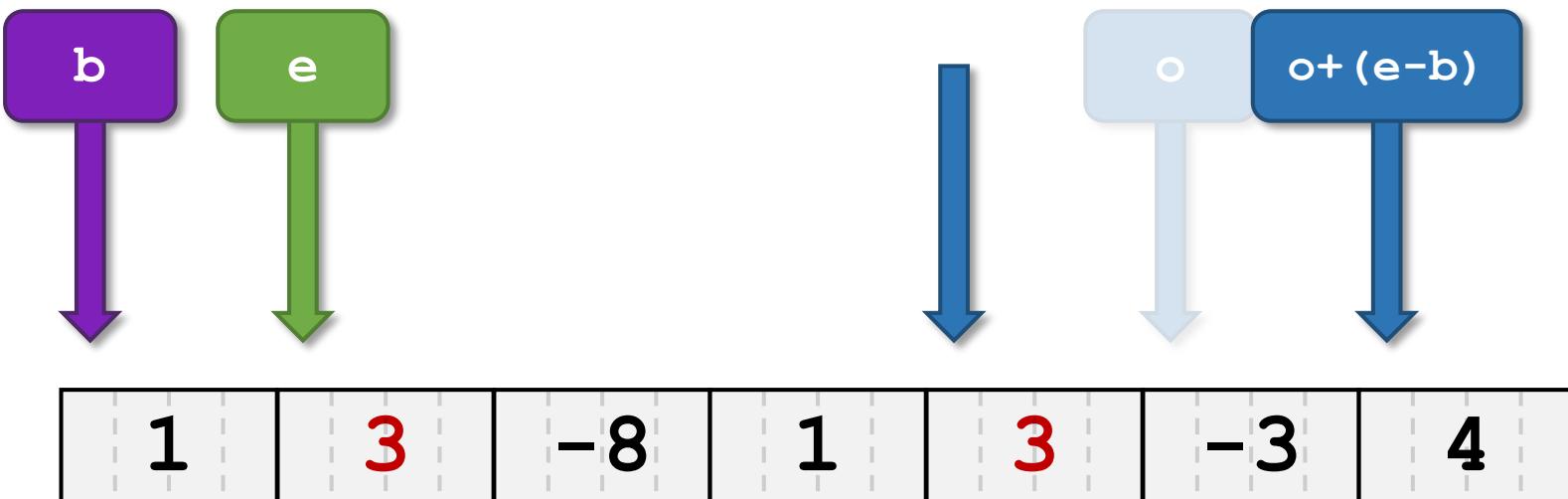
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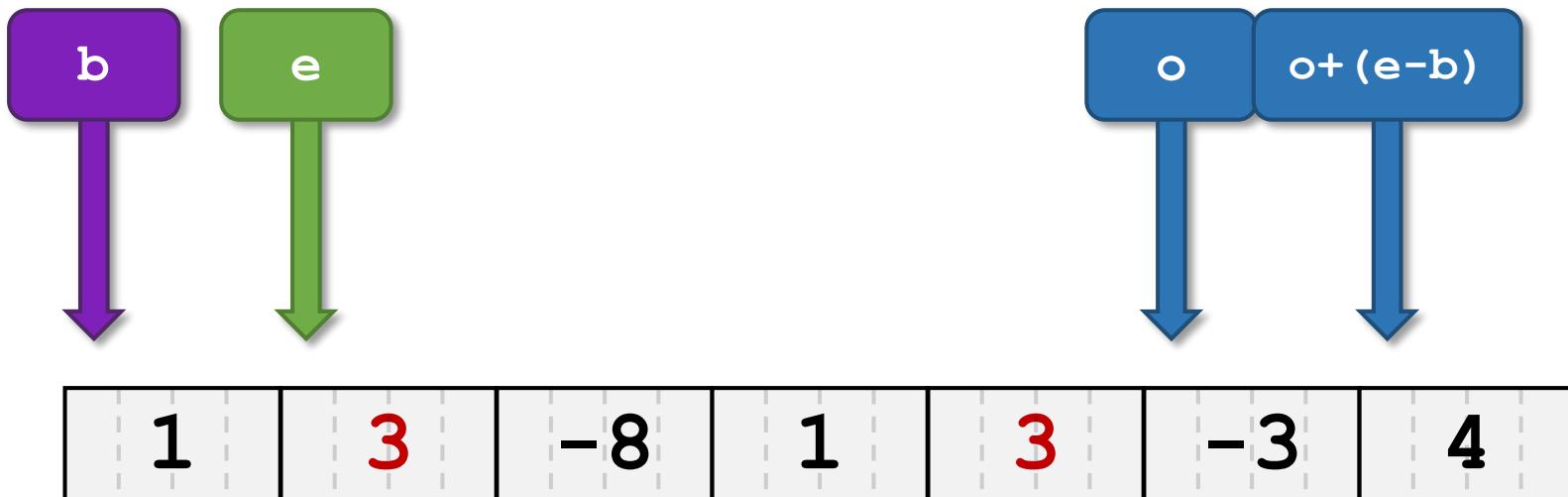
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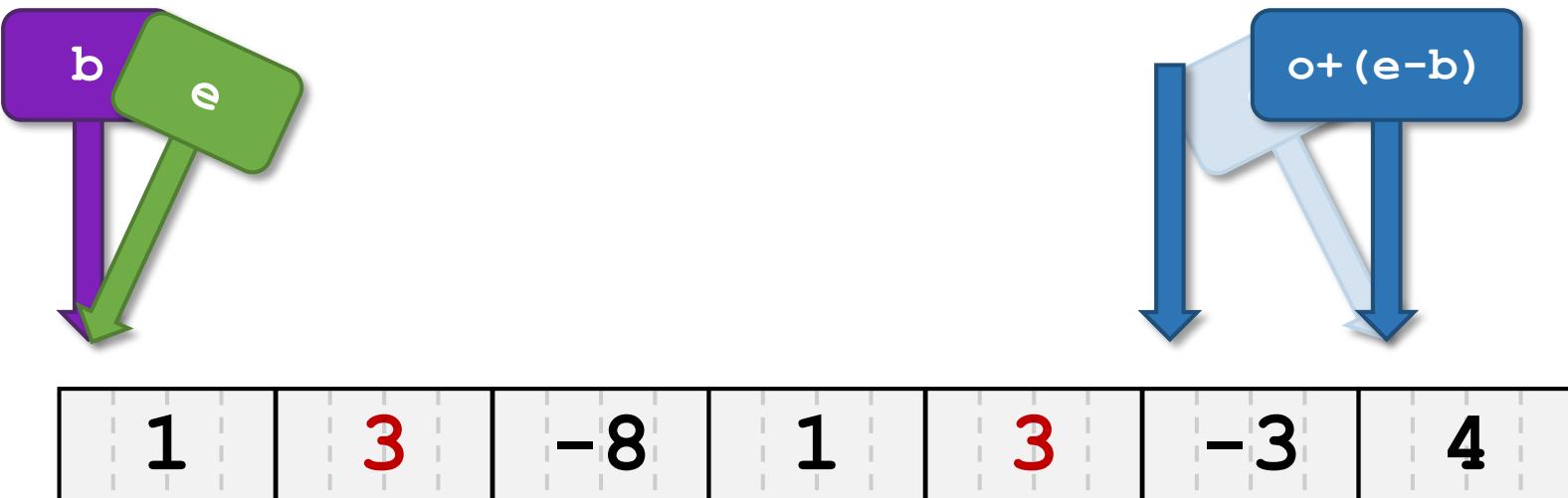
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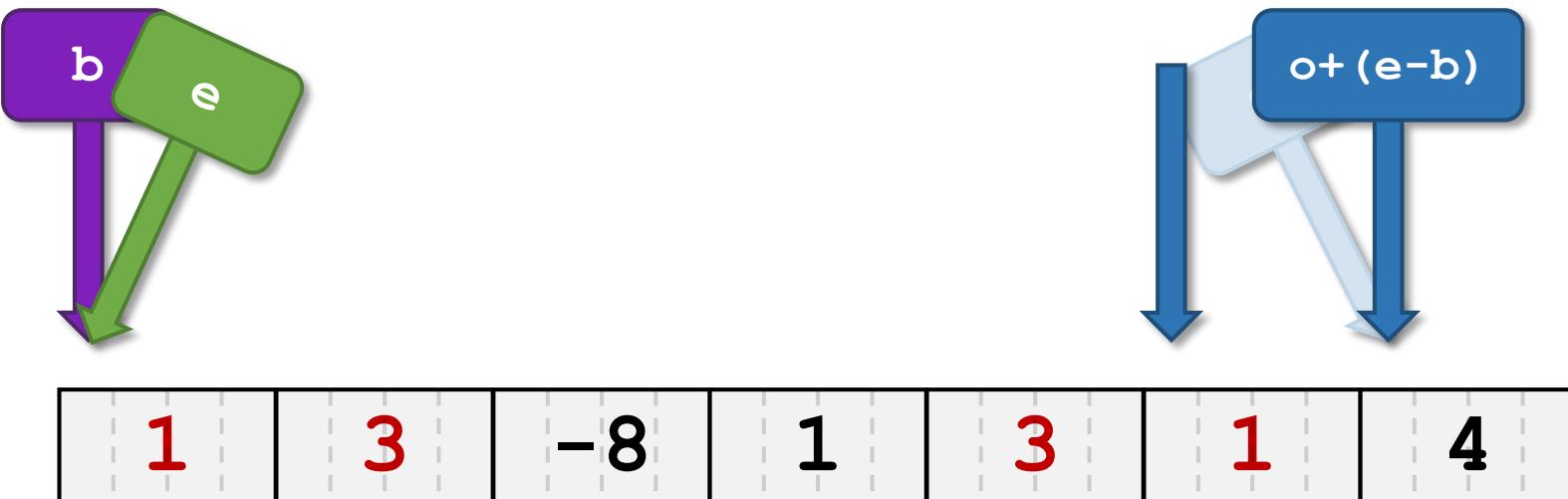
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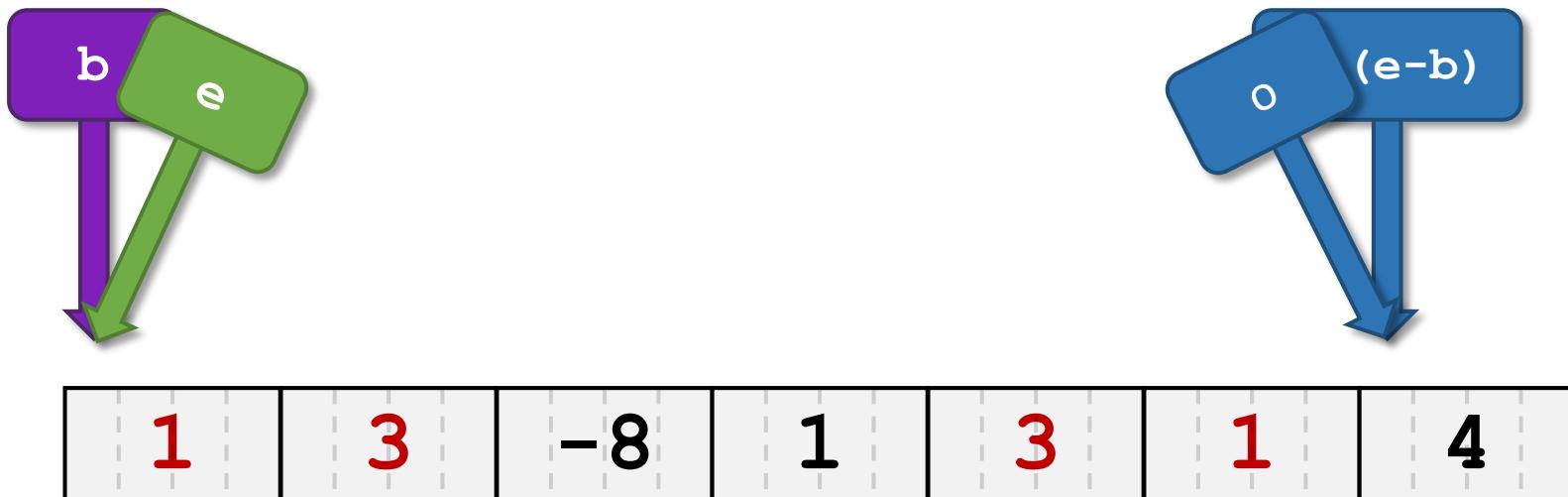
Pointer Exercise

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Pointer Exercise

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}
```



Valid Inputs

Pointer Exercise

- Which of these inputs are valid?

```
int a[5] = {1, 2, 3, 4, 5};  
a) f(a, a+5, a+5);  
b) f(a, a+2, a+3);  
c) f(a, a+3, a+2);
```

```
// PRE: [b, e) and [o, o+(e-b)) are  
//       disjoint valid ranges  
void f (int* b, int* e, int* o) {  
    while (b != e) * (o++) = * (--e);  
}
```

Pointer Exercise

- Which of these inputs are valid?

```
int a[5] = {1, 2, 3, 4, 5};  
a) f(a, a+5, a+5);      X  
b) f(a, a+2, a+3);  
c) f(a, a+3, a+2);
```

[$o, o+(e-b)$)
is out of
bounds

```
// PRE: [b, e) and [o, o+(e-b)) are  
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Pointer Exercise

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int a[5] = {1, 2, 3, 4, 5};  
a) f(a, a+5, a+5); X  
b) f(a, a+2, a+3); ✓  
c) f(a, a+3, a+2);
```

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// PRE: [b, e) and [o, o+(e-b)) are  
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a) f(a, a+5, a+5); X  
b) f(a, a+2, a+3); ✓  
c) f(a, a+3, a+2); X
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// PRE: [b, e) and [o, o+(e-b)) are  
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void f (int* b, int* e, int* o) {  
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}
```

Ranges not
disjoint

const Correctness

Pointer Exercise

- Make the function const-correct.

```
// PRE: [b, e) and [o, o+(e-b)) are
//       disjoint valid ranges
void f (int* b, int* e, int* o) {
    while (b != e) * (o++) = * (--e);
}
```

Pointer Exercise

- Make the function const-correct.

```
// PRE: [b, e) and [o, o+(e-b)) are
//       disjoint valid ranges
void f (const int* b, const int* e, int* o) {
    while (b != e) * (o++) = * (--e);
}
```

Pointer Exercise

- Remark: the other `const` would be:

`const`: no write-access to **target**
`const`: no shifts of **pointer**

```
// PRE: [b, e) and [o, o+(e-b)) are
//       disjoint valid ranges
void f (const int* const b, const int* e, int* o) {
    while (b != e) * (o++) = * (--e);
}
```